Project Description

The Alaska Department of Transportation and Public Facilities (DOT&PF), in cooperation with the Federal Aviation Administration (FAA), is proposing to rehabilitate and improve the Homer Airport and associated airport facilities to extend the service life of the airport, improve safety, and improve airport perimeter access for airport security, maintenance, wildlife hazard management, and airfield rescue operations.

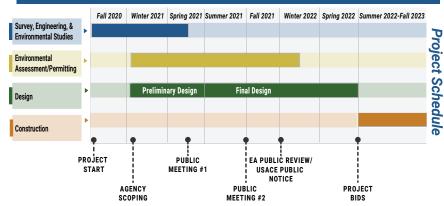
Project Status & Updates

- Preliminary engineering and environmental assessment activities began in fall 2020 and will continue in 2021.
- Sign up for electronic project updates at http://dot.alaska.gov/creg/homerairport

Submit Your Comments/Questions:

- To homerairport@hdlalaska.com
- To DOT&PF Project Manager Matthew Hansen: matthew.hansen@alaska.gov
- At http://dot.alaska.gov/creg/homerairport





How to Participate:

Refer to the opposite side of this postcard for instructions on how to attend the open house. The meeting will begin with a presentation from the project team. Questions submitted prior to the meeting are encouraged. A Q&A session following the presentation will feature questions submitted prior to the meeting. If you are unable to attend, a recording of the presentation and Q&A session may be viewed on the project website following the meeting.

For More Information on the Project:

Matthew Hansen, P.E. | DOT&PF Project Manager matthew.hansen@alaska.gov | 907-269-0602



Notice of Public Meeting

Project Open House

Join DOT&PF for a virtual public meeting to learn about the project and provide your input during the project's preliminary design and environmental phase.

Public Meeting #1

Wednesday, May 26, 2021 | 5:30 p.m. – 7:30 p.m.

To participate, visit: http://dot.alaska.gov/creg/homerairport

Questions about participating via Zoom? Contact Owen Means | HDL | 907.564.2143

Public Meeting #2

Anticipated fall 2021

Homer Airport Improvements C/O HDL Engineering Consultants, LLC 3335 Arctic Boulevard, Suite 100 Anchorage, AK 99503